

Checklist X BOOSTER Constructive Feedback

	YES	NO
<p>Balanced Was the feedback focusing on the positives of performance as much as the negatives coming from the role-play?</p>		
<p>Observed Was the feedback based on what actually happened during the role-play?</p>		
<p>Objective Did the feedback provide an account of what happened without judgement?</p>		
<p>Specific Was the feedback focused on the subject of the role-play, for example, the skill being improved?</p>		
<p>Timely Was feedback given as soon after the role-play as possible, so the experience was still fresh in the mind?</p>		
<p>Empathetic Did the feedback take into consideration how nerve racking role-play can be?</p>		
<p>Recorded Was feedback written down so participants could take it away to continue to use it in the future to improve performance?</p>		
<p>Action Notes</p>		